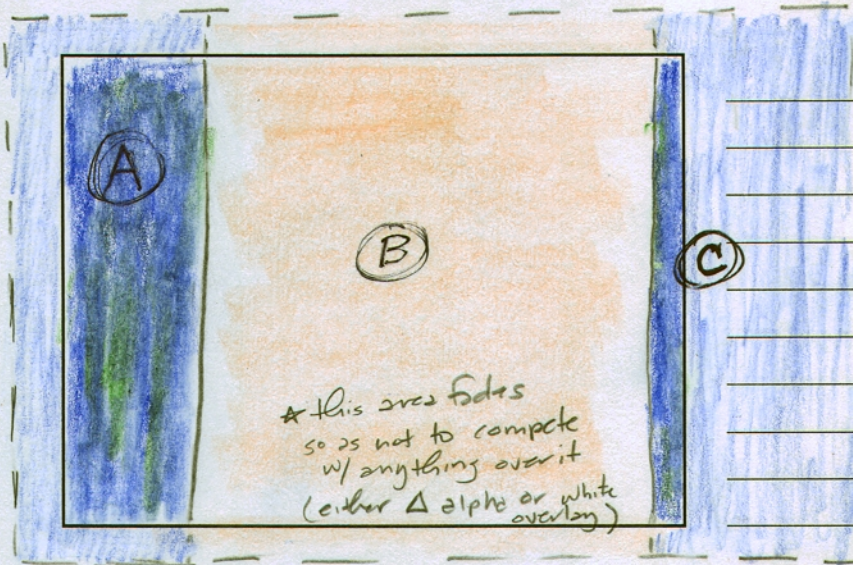


Artwk : more bonesperra or
more clavsum

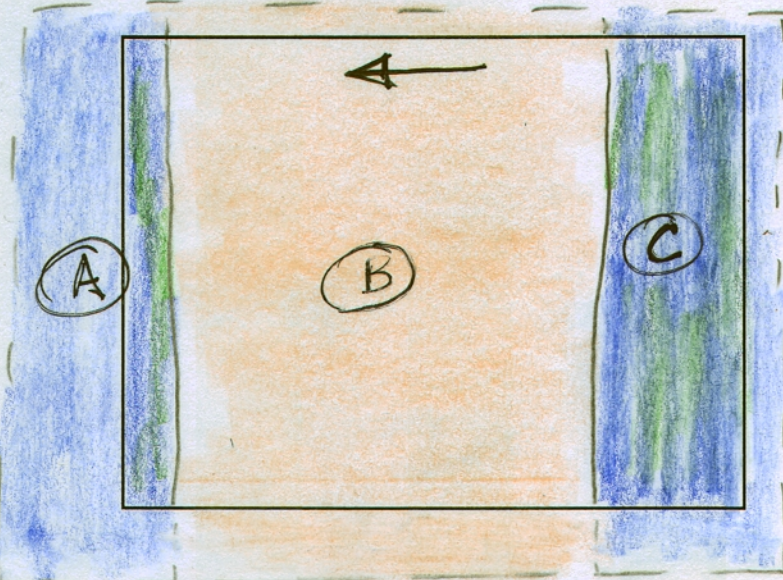
expands to fill screen

• wave sounds as this happens



artwk shifts to right
(larger than actual
stage to create
3 spaces

- Ⓐ = navigation area
- Ⓑ = main display area
- Ⓒ = alternate area



bkgnd can shift left
to reveal different
navigation area or
text display?

Ⓒ